Math 2J - 44480

William Holmes Sept. 28, 2012

My Information

www.math.uci.edu/~wrholmes

- Navigate to the teaching tab and then to the Math 2J link.
- <u>wrholmes@uci.edu</u>
 - Place "M2J" in the title of any e-mails, I use e-mail filters.

About me

- Aerospace engineer by trade.
 - Aircraft engine design and testing.
- PhD in mathematics
 - Primary work in mathematical biology.

Course

- Infinite Series and Basic Linear Algebra
- First part Linear Algebra
 - ~5-6 weeks
- Second part Sequences and Series
 - ~4-5 weeks

Linear Algebra

- The study of systems of linear equations.
- Example

$$-x_1 + 2x_2 = 1$$
$$2x_1 - x_2 = 1$$

Why do we care?

- Linear systems are used to describe many things.
- Linear systems are basically the only systems we can solve!
- Nonlinear systems are very hard.

Who uses it?

- Computer Scientists
- Applied Mathematicians
- Engineers
- Statisticians

Applications

- Google search algorithm
- Statistics (ANOVA)
- Facebook
- Graphics processing video games
- Computing engineering stresses
- Just about anything on a computer

Linear Equation

$$2037.6x_1 - x_2 + 12x_3 = 4$$
$$x_1 - x_2 + 77x_3 = 0$$
$$.001x_1 + x_3 = 96$$

$$2x_1 - 3x_2 = 7$$

-4x_1 + 6x_2 = 11
$$x_1 = 12$$

General Linear System

 $a_{1,1}x_1 + a_{1,2}x_2 + \dots + a_{1,n-1}x_{n-1} + a_{1,n}x_n = b_1$ $a_{2,1}x_1 + a_{2,2}x_2 + \dots + a_{2,n-1}x_{n-1} + a_{2,n}x_n = b_2$ $a_{m,1}x_1 + a_{m,2}x_2 + \dots + a_{m,n-1}x_{n-1} + a_{m,n}x_n = b_m$

> $a_{j,i} = \text{Coefficient, Provided}$ $b_j = \text{Constant, Provided}$ $x_i = \text{Variable, Sought}$

Example

 $2x_{1} - 3x_{2} = 7$ $-4x_{1} + 6x_{2} = 11$ \downarrow $a_{1,1} = 2$ $a_{1,2} = -3$ $b_{1} = 7$ $a_{2,1} = -4$ $a_{2,2} = 6$ $b_{2} = 11$

Nonlinear System

• Everything else

$$x_1 - 2x_2^5 = 7$$
$$\sin(x_2) = 0$$

 $x_1 - 2x_1x_2 = 7$ $-3x_1 + 2x_2 = 0$

Solution of a linear system

• A collection of numbers x_1, x_2, \ldots, x_n that satisfy ALL equations

Example

$$x_{1} + x_{2} + 2x_{3} = 9$$

$$2x_{1} + 4x_{2} - 3x_{3} = 1$$

$$3x_{1} + 6x_{2} - 5x_{3} = 0$$

$$x_{1} = 1, x_{2} = 2, x_{3} = 3$$

• This is referred to as a 3 x 3 system

Terminology

 A system is said to be "m x n" if there are "m" equations and "n" variables / unknowns.

Terminology

- A system is said to be "consistent" if it has at least one solution.
- A system is said to be "inconsistent" if it has no solutions.

Inconsistent Example

 $x_1 + x_2 = 2$ $x_1 + x_2 = 3$

• There is no x_1, x_2 that satisfies both of these.

Terminology

- Two systems are said to be "equivalent" if:
 - I. They have the same number of variables.
 - 2. They have the same solutions.
- Equivalent systems are effectively the same system written in two different ways.

Equivalent Example

$$x_1 + x_2 + 2x_3 = 9 \qquad x_2 + x_2 + 2x_3 = 9$$

$$2x_1 + 4x_2 - 3x_3 = 1 \qquad x_1 + x_2 = 3$$

$$3x_1 + 6x_2 - 5x_3 = 0 \qquad x_3 = 3$$

• These are consistent. They have the same number of variables the same solution

$$x_1 = 1, x_2 = 2, x_3 = 3$$